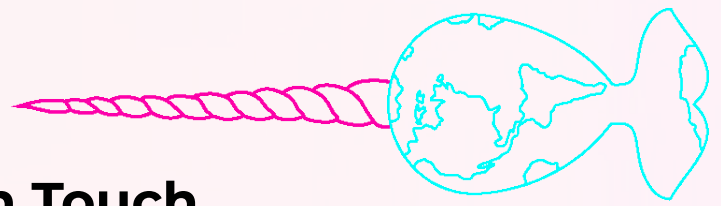


Tara Marie Jacobson

ARTIST



Get In Touch

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Professional Summary

A creative and detail-oriented VFX artist with nearly 20 years of experience in the entertainment industry. Specializing in Nuke Compositing, with additional expertise in Stereoscopic Compositing and Motion Graphics. I've contributed to a wide range of projects, including feature films, episodic television, 34k experiences, commercials, and video games. Collaborative and solution-driven, I bring a positive, focused approach to troubleshooting and delivering compelling visual storytelling.

Professional Work Experience

EXPERIENCES

Most recently, I worked for two years remotely for Radial Media and then directly for Illuminarium, where I served as their Lead Compositor. We successfully delivered two versions of the Space experience on time at 24k resolution, with feature film quality graphics. This project was the most technical of my career, and I loved every moment of it!

CLIENT SIDE

Working client side have been some of the most incredible highlights of my career include working alongside Ang Lee on Life of Pi for stereo compositing, collaborating with Lesley Robson-Foster on the last two seasons of The Marvelous Mrs. Maisel, and most recently working remotely for Warner Brothers on the Barbie movie.

STUDIO SIDE

My career took off in NYC just two weeks after graduation when I began perma-lancing for Curious Pictures, working on diverse projects and even doing some on-set work. I've enjoyed collaborating with notable studios, including Phosphene on True Detective Season 1, Chicken Bone, Powerhouse on Glass, Perception as Lead Compositor for Winter Soldier, Method on Wolf of Wall Street, and Blue Sky for the stereoscopic version of Epic.

Education

SCHOOL OF VISUAL ARTS

Bachelor of Fine Arts

2003 - 2007

Skills

2D / 3D Nuke & AE Compositor

Stereoscopic Compositor

2D & 3D Tracker

Beauty Work / Roto & Paint

Motion Graphics / 2D Animation

Positive Team Management

Experienced In

Adobe Suite (Photoshop, Illustrator, After Effects, Premiere...)

The Foundry's Nuke

Mocha Pro

Silhouette

ShotGrid / Mac / Windows / Linux

Knowledge Of

C4D

Maya

Unreal

Unity

SyntheEyes

Pro Tools

Visual Effects Society Board Member - NYC

Treasurer & Member Outreach

2021 - 2022